

I turn rough ideas into working products, release them to users, and keep them live in production. My experience spans early B2C and B2B products, blockchain and TON infrastructure, Telegram products, AI product systems, growth engineering, and high-traffic backends.

EXPERIENCE

2026 — now	PageFast AI × growth Co-founder · engineering AI-native landing pages for paid traffic: an agent turns campaign intent into personalised pages — server-side personalisation per click, conversational page creation, brand import, publishing and iteration in one agent flow.
2026 — now	Side projects founder · product · full-stack Quoted (quoted.so) — AEO audits across 6 consumer AI engines: brand mentions, competitors, cited sources, next publishing moves. Happy Farmer — cozy Telegram Mini App farming game: React, Cloudflare Workers, D1, Telegram Stars payments. Agent Platform — AI product for building and operating Telegram bots from inside Telegram. TON Monitoring — Telegram channel covering the TON ecosystem for people building on it.
2023 — 2025	Notcoin Open Builders Co-founder · backend - Telegram-native Web3 game: 35M+ players in the first months, before the token launch; played first, connected to TON later. - Owned servers, databases, game state and reliability: 90–100k RPS across 16 servers, 5M DAU and ~600k concurrent players at peak. - Helped shape load-aware listing mechanics spreading pressure across exchanges, wallets, staking and in-game flows.
2023 — 2025	Community TON · Open Builders Backend & product infrastructure - Telegram-native campaign and reward platform: quests, allocations, drops, wallet-connected growth mechanics. 30M+ users and 500+ campaigns; backend architecture connecting Telegram identity, public partner APIs, TON wallet flows, and on-chain integrations.
2022 — 2025	Open Builders distributed product studio Co-founder · backend & infrastructure The studio behind Notcoin, Tonstarter, Community, Early and TON launch mechanics. Worked across product, frontend, backend architecture, DevOps, blockchain infrastructure, and smart contracts in FunC and Tact.
2021 — 2022	Tonstarter first TON company Backend developer · platform engineering Worked on the first TON-native launchpad and the systems behind project launches, partner integrations, and the early team that became Open Builders.
2019 — 2023	Yougood first startup Co-founder · full-stack Employee-recognition platform covering peer recognition, rewards, administration, customer discovery, and end-to-end product development with PHP, Laravel, and MySQL.
2014 — 2019	Wrike work management platform Marketing engineering — third developer on the team Joined a tiny web surface and helped turn it into a multi-team growth engine spanning campaign launches, React and Angular frontends, conversion paths, analytics, APIs, and internal tooling.

OPERATING RANGE

Backend under load	AI product systems	Growth engineering
Engineering systems	Blockchain & TON	Telegram products
B2C & B2B	Smart contracts	

PUBLIC PROOF

quoted.so	openbuilders.xyz	notcoin.org
github.com/0penBuilders		
Notcoin co-founder interview — medium.com/@d666app		